HPC System Software Vision for Exascale Computing and Beyond

SOS St Moritz

Dr. Robert W. Wisniewski
Chief Software Architect Extreme Scale Computing
Senior Principal Engineer, Intel Corporation

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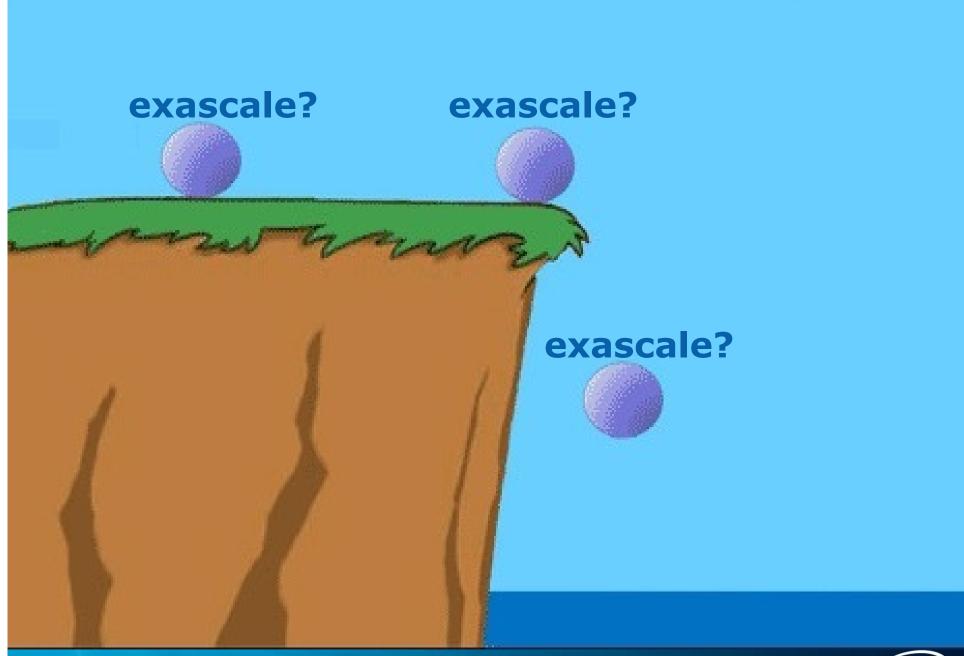
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Outline

- What is exascale
- Relevant hardware trends
 - Change in model for HPC
 - New opportunity in big data though
- PEZ: not exascale: extreme-scale system software approaches
- Software components
- Conclusion







What is Exascale

Today

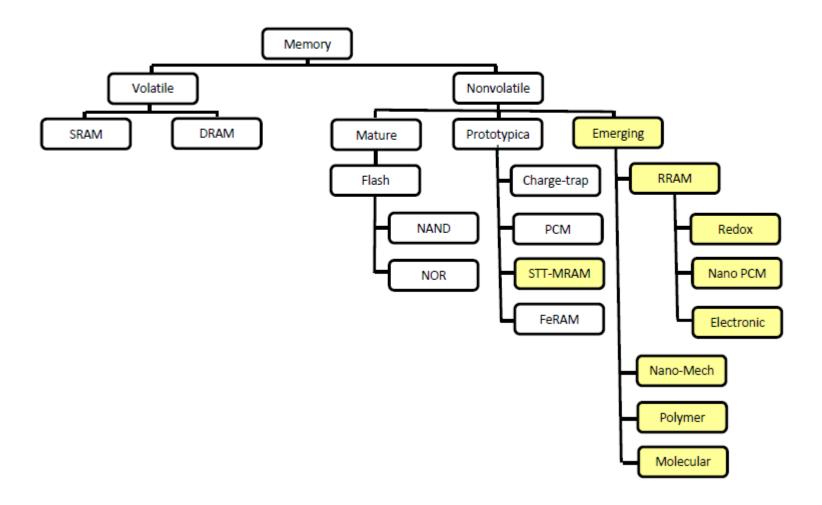
- Tianhe-2 (Milkyway-2)
 - 54 Peak PF
 - 125 racks, 17.8 MW, 48K Phis, 3.1M cores
- K computer 10PF 800 racks, Sequoia 20 PF 100 racks

Exascale

- -10^18 operations per second
- Biggest challenges: Power, Scalability, Reliability
 - Approximate straight-line projections yield:
 - 350M Watts
 - 100M computing threads
 - Each OS instance needs to stay up 50,000 years
- Biggest change: I/O
 - Bits can no longer traverse from spinning disk to registers and back
- Software approaches need to address these challenges

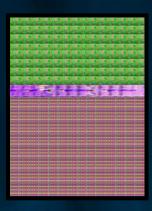


Taxonomy of Emerging Memory Technologies

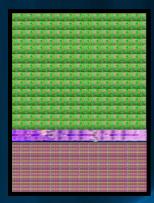




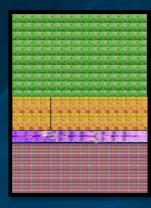
Option 1: Large Die With>10B Transistors



More cache Fewer cores "Everything integrated"



More cores Enough cache for HPC "Everything integrated"



Flavor of cores Enough cache for HPC "Everything integrated"



✓ Enables on-package memory

? Cache size beyond a certain threshold not utilized by the programmer"



? Enough on-package memory becomes difficult to implement Extreme performance levels result in problematic off-package memory usage

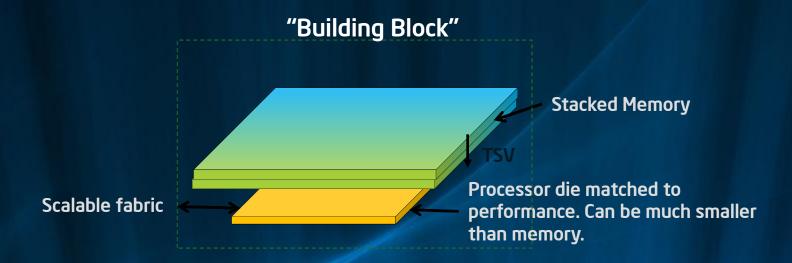


? Enough on-package memory becomes difficult to implement.

Extreme performance levels result in problematic off-package memory usage



Option 2: Cost Effective Die That Supports On-package Memory



- Broad Usage: With the right memory capacity per building block, it can address
 a large portion of the HPC market
- Cost: Building blocks can replace the compute and DRAM in a node (at the right price point)
- Scalability: Configure building block as memory or memory+compute
- Power: Better thermal solution with disaggregated compute blocks



The Possibilities With the "Building Block" Approach

	At Exascale	Evolved
Cost	1	1
Memory capacity (in- package)	2 TB	300 GB
Memory capacity (outside package)	Assume none	2TB (DDR4/5)
Number of cores	8000	1000 = 16M cores/
Memory Bandwidth (In-package)	50 TB/s	5 TB/s 64M threads
Memory Bandwidth (outside-package)	Assume none	400 GB/s
Performance peak	512TF	64TF

Synthetic data for illustration only

1) On-package memory has 8-10x the bandwidth compared to external memory

2) At iso cost and memory capacity, on-package memory enables 8-10x additional compute to be placed under the memory

(intelligence)

What is Exascale

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Exascale is only a point on the continuum

Zeta



Exa

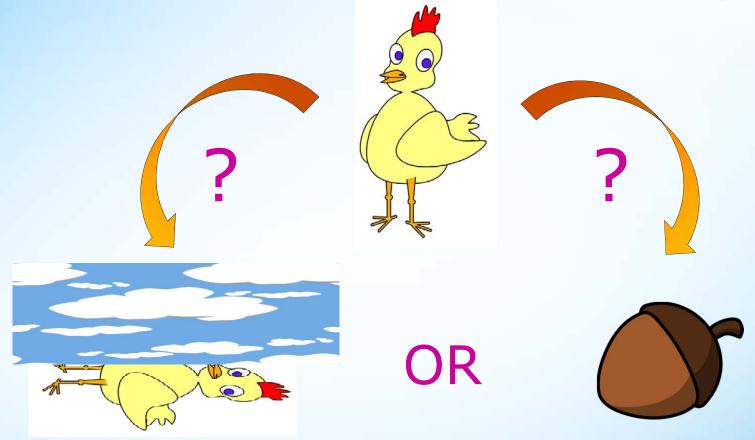
Peta







Extreme-Scale Software Challenge



When investigations began

- Challenges too great with current SW
- Need all new OS, compiler, language...

Others advocated

- Enhance capability of existing
- Hard, drive evolutionary approach



Revolutionary versus Evolutionary



• Which one ?



Revolutionary



Imagine vendors telling their customers throw out everything you've done over the last 20+ years. Leverage tremendous investment in Intel Architecture ecosystem.



Evolutionary

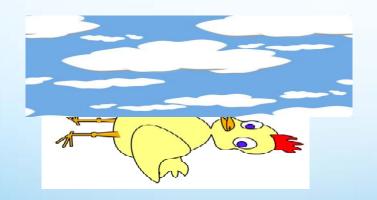


But there are serious challenges getting to exascale. Drive new innovations and invigorate the x86 ecosystem.



The Real Extreme-Scale Software Challenge

• The real challenge in moving software to extreme scale, and therefore the real solution, will be figuring out how to incorporate and support existing computation paradigms in an evolutionary model while simultaneously supporting new revolutionary paradigms.







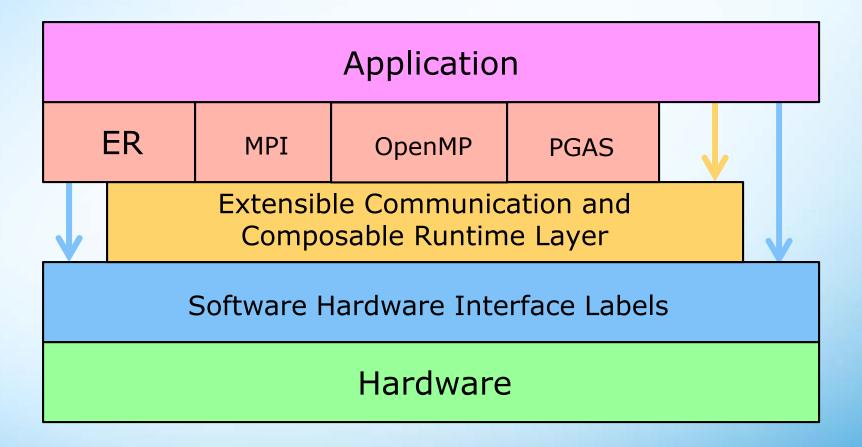


Moving to Extreme Scale

- Support evolutionary and revolutionary models
- Scale
- Be resilient
- Be power aware

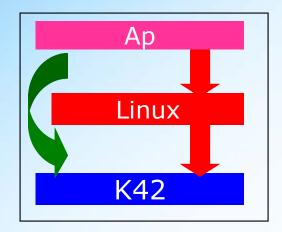


Communication Example





Operating System Example

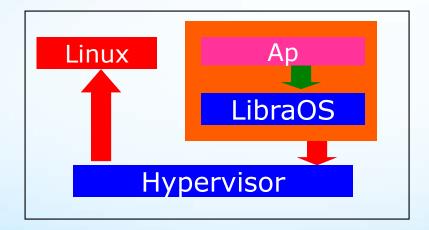


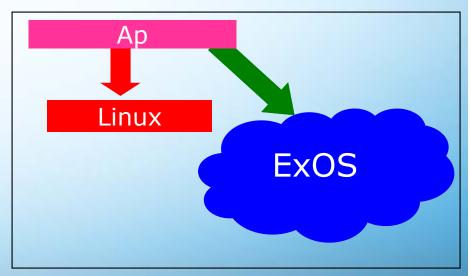
Application

High Perf API

Common API

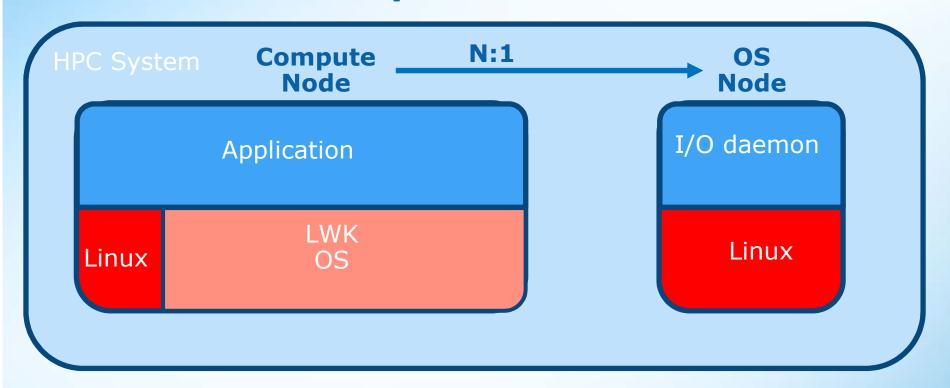
Implementation







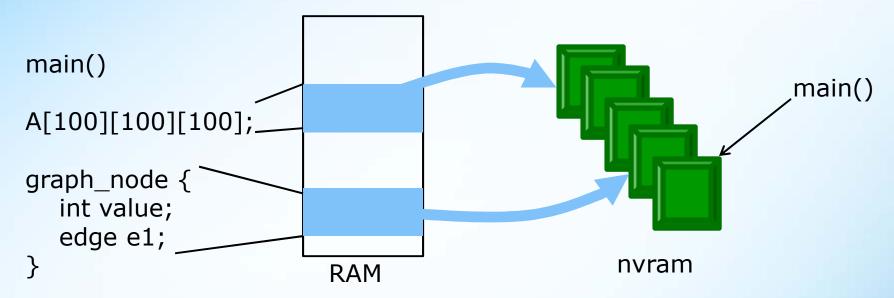
OS Compute Node View



- CNOS that fully supports Linux API and ABI
- Nimble to support new technology effectively
- Move to hierarchy of OS offload for scalability
- Support fine-grained threading and asynchronous requests
- Provide support for and be amenable to running on differentiated cores



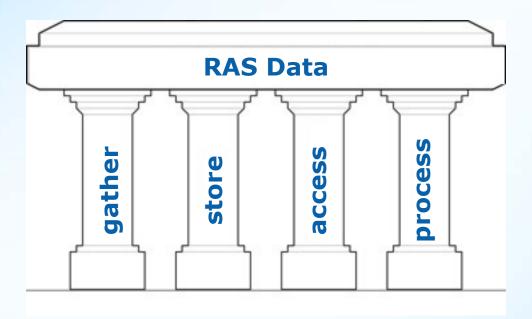
Data Management for Big Data(Long-Term View Active Short-Term Work)



- Smooth representation between
 - Application data structure in memory
 - Representation and access to NVRAM
 - External access
 - Storage to disk
- Moving compute to data



Scalable RAS Infrastructure



Four Pillars of RAS

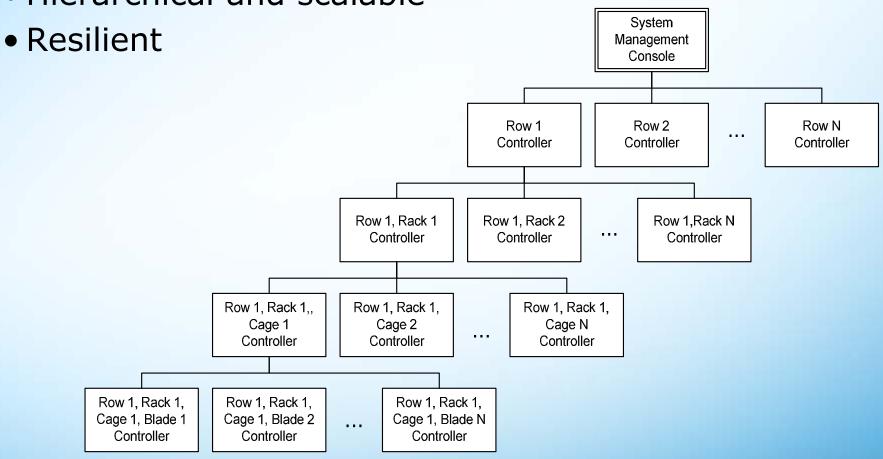
- Gather: As extensive as possible, consistent format
- Store: Database for searching and associating
- Access: Real-time pub-sub access by all components
- Process: Agents aggregate, trigger, notify, filter, etc.



System Management

Provide single comprehensive view of system

Hierarchical and scalable





Technical Computing Continues Its Rapid Growth

Governments & Research

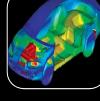


"My goal is simple. It is complete understanding of the universe, why it is as it is and why it exists at all"

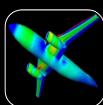
Stephen Hawking

Commercial/Industrial

Better **Products**



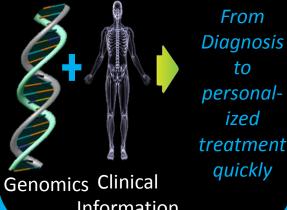
Faster Time to Market



Reduced R&D

Genomics Clinical Information

New Users – New Uses



Driven Science

treatment quickly **Big Data Analytics Enabling Data**

From

to

ized

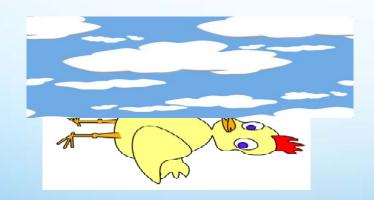
Fundamental Discovery to Gain Fundamental **Insights**

Business Transformation

HPC: Transforming the world of data and information into KNOWLEDGE

Conclusion

- We will get to extreme scale (PEZ) by figuring out how to incorporate existing computation paradigms in an evolutionary model while <u>simultaneously</u> supporting new revolutionary paradigms
 - Support evolutionary and revolutionary models
 - Scale
 - Be resilient
 - Be power aware



AND



